

### Day 1 – Hilltop / Crusader Ranges

Stage 1: Road Troops

Stage 2: Rocks

Stage 3: Goat Lives Matter!

Stage 4: Drive About Rocks

Stage 5: Hung Up

Stage 6: RRS Tripods

Stage 7: Tree Straps

Stage 8: Canyon Rim Troops

Stage 9: Rock TYL

Stage 10: Squared Away

Stage 11: Hog Hill Troop Line

Stage 12: PRS Skills Stage 1

DAY ONE TOTAL

### Day 2 – Range 205

Stage 13: Elk Hunter w/MGM Targets

Stage 14: Near Far Near

Stage 15: Deer Hunters Dream

Stage 16: Prairie Dogs

Stage 17: Hilltop Troops

Stage 18: PRS Skills Stage #4

RANGE 205 TOTAL

### Day 2 – Nubian Range

Stage 19: Rocks

Stage 20: RRS Tripods

Stage 21: OK Troop Line Baby!

Stage 22: Twister No Dial

Stage 23: 1520 Yard TYL

Stage 24: Angled Pipes

NUBIAN TOTAL

MATCH TOTAL



**Presented By:**



## 2016 Precision Rifle Series Finale at the FTW Ranch

**Match Directors:**

**Shawn Wiseman, George Gardner,  
Wade Stuteville, Dustin Morris, Jonathan Berry**

## 2016 Finale Qualified Shooters,

On behalf of the Precision Rifle Series and the Board of Directors, we want to welcome you to the 2016 PRS Finale. You have endured the longest, most grueling season with the tightest points race that the PRS has ever seen. Every one of you have grinded for over a year to earn the right to shoot in this finale. Congratulations shooters and welcome to the 2016 Finale.

First off we want to thank Tim Fallon and the FTW Ranch for their generous hospitality and service for opening up their world class facility to us. Since none of you have ever shot here, welcome to paradise! With over 15,000 acres of the Texas Hill Country, the FTW Ranch is a world class training and hunting facility. Tim, thank you very much for opening this ranch up to us and allowing us to have the 2016 Finale here.

Another big thanks go to the 2016 PRS Series and Finale headline sponsor, Bushnell. From the bottom of our hearts we thank you for generosity and partnership this season. Thank you for your support, your partnership and your dedication to providing the shooters in the PRS with top notch optics and gear.

A couple of housekeeping items for you shooters. Please, as always, police your trash and use the provided trash bins. Any shooter caught littering will be asked to leave the facility immediately and we know that it won't be a problem but want it to be known ahead of time. We want to leave the FTW Ranch in better shape than when we got here. The lodge at the FTW HQ is off limits to everyone except the premier sponsors, so please respect that. Water will be available at all stations of the match and if you see anything, whether that's a full trashcan or a stage that is running low on water, please let one of the MD's or RO's know so we can immediately address that. Also, please review and know what the shooter is. The RO will ask if you are ready and start your time immediately after the shooter before you exits the firing line. YOU MUST BE READY OR YOUR TIME STARTS. The shooting order is provided, pay attention, be hooked up and ready to go. If you are the first shooter on the stage, after the safety brief, you will have 90 seconds of prep time prior to your time starting.

There is a full schedule of events on the next page. Please pay close attention to that as we will be running a very tight timeline to get everything accomplished for the weekend. We have a challenging but fun course of fire for you this weekend. Please shoot all stages with the intent of the stage in mind and be respectful to the RO's. We will have a zero jerk policy in place for the weekend as this is intend to be a rewarding and challenging match that every one of you has worked very hard to get to.

On behalf of the PRS Owners, welcome to the 2016 Finale, we hope that you enjoy all that we have planned for you.

*Respectfully,*

Shawn, George, Wade, Dustin, Jonathan and Alex

## STAGE 24 – ANGLED PIPES

Rounds: 10

Par Time: 90 Seconds

Allowed Equipment: Rifle, sling, bipod, one bag

Target Indicator: Yellow

Targets:

8" Square@ 250 yds

8" Squire @ 330 yards

12" Square @ 620 yards

15" Circle @ 710 yards

20" Target @ 1200 yards

Starting position is port arms. Upon start signal, shooter will assume the first position on the angled pipe and shoot targets #1 & #2 with 2 shots each, hit or miss. Then transition to the prone position and engage targets 3-5 with 2 shots each, hit or miss. All equipment that you brought with you must be carried throughout the stage.

## **STAGE 23 – 1520 YARD TYL**

Rounds: 5

Par Time: 90 Seconds

Allowed Equipment: Run what you bring

Target Indicator: Purple

Target: KYL Rack at 1520 yards

Starting position is port arms. Upon start signal engage the TYL rack from biggest to smallest, you must hit to move to the next smallest target. If there are any remaining rounds, they may be shot at the smallest target. All equipment that you brought with you must be carried throughout the stage.

## **2016 PRS Finale**

### **Schedule of Events**

#### ***Friday January 27<sup>th</sup> 2017***

##### **When/What:**

**1100 Registration and Zero Range Opens**

**1200 Chief Range Officer Brief**

**1500 First Welcome and Safety Brief**

**1600 Registration and Zero Ranges Close**

**1800 Second Welcome and Safety Brief**

##### **Where:**

**FTW Ranch HQ**

**FTW Ranch HQ**

**FTW Ranch HQ**

**FTW Ranch HQ**

**Frio Pecan Farm Pavilion**

#### ***Saturday January 28<sup>th</sup> 2017***

##### **When/What:**

**0700 Shooters Brief**

**0730 Move to Stages**

**0800 First Rounds Down Range**

**1700 End of Day 1**

**1900 Dinner and Live Entertainment**

##### **Where:**

**FTW Ranch HQ**

**FTW Ranch HQ**

**FTW Ranch Ranges**

**FTW Ranch HQ**

**Frio Pecan Farm Pavilion**

#### ***Sunday January 29<sup>th</sup> 2017***

##### **When/What:**

**0700 Shooters Brief**

**0730 Move to Stages**

**0800 First Rounds Down Range**

**1600 End of Day 2**

**1800 Dinner and Awards Ceremony**

##### **Where:**

**FTW Ranch HQ**

**FTW Ranch HQ**

**FTW Ranch Ranges**

**FTW Ranch HQ**

**Frio Pecan Farm Pavilion**

# **2016 SEASON AND MATCH TITLE SPONSOR**



## **STAGE 22 – TWISTER NO DIAL**

Rounds: 10

Par Time: 90 seconds

Allowed Equipment: Rifle, sling, bipod, any bags

Target Indicator: Orange

Targets:

45% IPSC @ 547 yards

45% IPSC @ 400 yards

45% IPSC @ 571 yards

45% IPSC @ 400 yards

45% IPSC @ 600 yards

45% IPSC @ 400 yards

66% IPSC @ 646 yards

45% IPSC @ 400 yards

66% IPSC @ 748 yards

45% IPSC @ 400 yards

Starting position is port arms. Upon start signal engage targets 1-10 with one round each from the designated firing position. All targets are IPSC's on this stage. The odd number targets are on the road in a line on the right side of the range. The gun must rest on the rock with the x on it during the entire course of fire. Also, you may not dial during this course of fire, holdovers only. If you turn your elevation knob, the RO will stop the stage and you will get all of your accrued points. All equipment that you brought with you must be carried throughout the stage.

## STAGE 21 – OK TROOP LINE BABY!

Rounds: 10

Par Time: 90 seconds

Allowed Equipment: Run what you bring

Target Indicator: Blue

Targets:

1. 8" @ 486 yards
2. 8" @ 542 yards
3. 10" @ 688 yards
4. 10" @ 733 yards
5. 15" @ 896 yards

Starting position is port arms. Upon start signal, go prone and engage the targets from near to far with two rounds each. All equipment that you brought must be carried with you throughout the stage.

## 2016 PRS FINALE PREMIER SPONSORS



# 2016 PRS FINALE TROPHY SPONSOR



## 2016 PRS FINALE PLATINUM SPONSORS

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## STAGE 20 – RRS TRIPODS

Rounds: 10

Par Time: 90 seconds

Allowed Equipment: Rifle, sling, bipod, supplied tripod

Target Indicator: White

Target: KYL Rack @ \_\_\_\_\_ yards

Starting position is port arms. Upon start signal, engage the KYL rack with 10 rounds from largest to the smallest diamond. You must hit to move to the next smallest target. All remaining rounds will be used to engage the smallest target. There are three tripods, the next two shooters who are waiting to shoot will use their time to prep their gun/tripod for the stage. Immediately after, release your gun from the tripod so the next shooter can prep. All equipment that you brought must be carried with you throughout the stage.



## NUBIAN RANGE

### STAGE 19 – ROCKS

Rounds: 10

Par Time: 90 seconds

Allowed Equipment: Run what you bring

Target Indicators: Red

Targets

1. 10" Circle @ 462
2. 66% IPSC & 8" Square @ 577
3. 66% IPSC & 8" Square @ 632

Starting position is port arms. Upon start signal, shooter will assume a position on the rock pile and engage the targets from right to left with 2 rounds each. All equipment that you brought must be carried with you throughout the stage.

## 2016 PRS Finale Gold Sponsors



## CRUSADER / HOG HILL RANGES

### STAGE 1 – ROAD TROOPS

Rounds: 10

Par Time: 90 seconds

Allowed Equipment: Run what you brung

Target Indicators: Red

Targets: 5

8" Square @ 484

8" Square @ 445

66% IPSC @ 585

66% IPSC @ 650

66% IPSC @ 737

Starting position is standing at port arms. Upon the start signal, go prone and engage the targets from right to left with 2 rounds each, hit or miss. All equipment that you brought must be carried throughout the stage.

### STAGE 18 – PRS SKILLS STAGE #4

Rounds: unlimited

Par Time: 90 seconds

Allowed Equipment: Run what you brung

Target Indicator: Yellow

Targets

1. 6" @ 300 yards

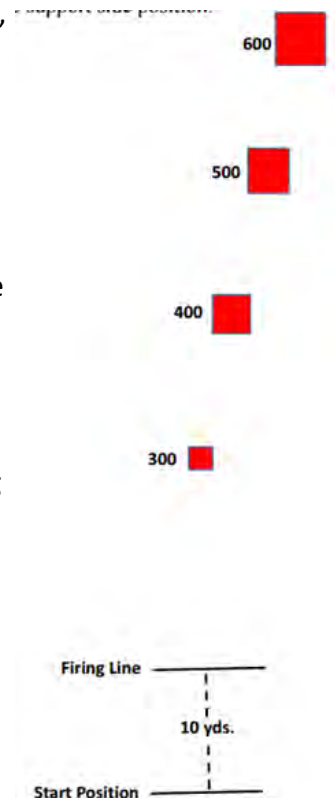
2. 8" @ 400 yards

3. 10" @ 500 yards

4. 12" @ 600 yards

PRS Skills Stage 4 will consist of 2 moa targets at 300, 400, 500, and 600 yards. Start position 10 yards behind firing line, mag in, bolt back. Sound of the buzzer, the shooter moves to the firing line, assumes a prone position and engages all 4 targets from near to far without dialing any dope on their scopes, hit to move on. After the 600 yard target is successfully engaged the shooter must drop their magazine, move back to the start point to retrieve their second magazine and return to the firing line. Shooter will then reengage all targets from near to far shooting from the prone support side position again its hit to move on. Round count unlimited 2 magazine minimum.

**\*\*\*\*\* Note the rifle stays on the firing line while the shooter retrieves the second magazine\*\*\*\*\***





## **STAGE 17 – HILLTOP TROOPS**

Rounds: 9

Par Time: 90 Seconds

Allowed Equipment: Run what you bring

Target Indicator: Purple

Targets:

800 yards

1000 yards

1200 yards

Starting position is port arms. Upon start signal, go prone and engage each target with 3 rounds, hit or miss at 800, 1000 and 1200 yards. All equipment that you brought must be carried with you throughout the entire stage.

## **STAGE 2 – ROCKS**

Rounds: 9

Par Time: 90 seconds

Allowed Equipment: Run what you bring

Target Indicators: White

Target: 6" square @ 329 yards

Starting position is standing at port arms. Upon start signal engage the target from rock #1 with 3 shots, then transition to rock #2 for 3 shots, then to rock #3 for 3 shots. Shoot the left target until it fails and if it does, shoot the right target. All equipment that you brought must be carried throughout the stage.

## **STAGE 3 – GOAT LIVES MATTER!**

Rounds: 8

Par Time: 90 seconds

Allowed Equipment: Run what you bring

Target Indicators: Blue

Target:

ISIS Hostage Target @ \_\_\_\_\_ yards

Start position is standing at port arms. Upon start signal go prone and engage the hostage target with up to 8 rounds. Hits on the hostage will not count for points. Only headshot hits on the ISIS scum will count. All equipment that you brought must be carried throughout the stage.

## **STAGE 16 – PRAIRIE DOGS**

Rounds: 8

Par Time: 90 seconds

Allowed Equipment: Rifle, sling, bipod, one bag

Target Indicator: Orange

Targets:

P1 – 330

P2 – 357

P3 – 412

P4 – 433

Starting position is port arms. Upon start signal, assume a position from the designated firing position on the tree and engage the prairie dogs from near to far with 2 rounds each on the left prairie dog. If a target fails, engage the right prairie dog at the same distance. Attempts to engage targets outside of the designated firing position will result in a stage dq. All equipment that you brought must be carried with you throughout the entire stage.

## **STAGE 15 – DEER HUNTERS DREAM**

Rounds: 9

Par Time: 90 seconds

Allowed Equipment: Rifle, sling, bipod

Target Indicator: Blue

Targets:

**Pig - 808**

**Coyote 1 – 530**

**Coyote 3 - 459**

Starting position is port arms. Upon start signal, climb the deer stand and engage the pig from the front window with 3 rounds. Transition to the first coyote from the front window with 3 rounds. Finally, transition to the second coyote from the right window with 3 rounds. The shooter may only shoot from the front and right window. Any attempt to shoot from any other position will result in a stage dq. YOU MAY NOT CLIMB THE DEER STAND WITH ANY OTHER EQUIPMENT THAN WHAT IS ON THE ALLOWED EQUIPMENT LIST.

## **STAGE 4 – DRIVE ABOUT ROCKS**

Rounds: 9

Par Time: 90 seconds

Allowed Equipment: Rifle, bipod, sling, one rear bag

Target Indicators: Orange

Target: 16" square @ \_\_\_\_\_ yards

Start position is port arms. Upon start signal transition to position #1 and fire 3 rounds at the target, then transition to position #2 and fire 3 rounds at the target then transition to position #3 and fire 3 rounds at the target. All equipment that you brought must be carried throughout the stage.

## **STAGE 5 – HUNG UP**

Rounds: 10

Par Time: 90 seconds

Allowed Equipment: Rifle, bipod, sling, one bag

Target Indicators: Purple

Target:

Coyote 1 – 469 yards right

Coyote 2 – 475 yards left

Starting position is port arms. Upon start signal, setup your position on the log and engage the coyotes from right to left with one shot each, alternating coyotes between the engagements for 10 rounds. All equipment that you brought must be carried throughout the stage.

## **STAGE 14: NEAR FAR NEAR**

Rounds: 9

Par Time: 90 seconds

Allowed Equipment: Rifle, sling, one bipod and one bag

Target Indicator: White

Targets:

T1 – 556 yards

T2 – 853 yards

Starting position is port arms. Upon start signal, engage the targets from near/far/near with one shot per target from each of the three designated firing positions. All equipment that you brought must be carried with you throughout the entire stage.

## **RANGE 205**

### **STAGE 13 – ELK HUNTER W/MGM TARGETS**

Rounds: 9

Par Time: 90 seconds

Allowed Equipment: Rifle, no bipod or bipod not deployed, sling, one bag

Target Indicator Marker: Red

Targets:

Elk – 3 target array - 337 yards

T2 – 3 target array – 323 yards

T3 – 3 target array – 380 yards

Starting position is port arms. Upon start signal, engage the 3 target array by the elk with one round each from the designated firing position. Then transition to the second berm and engage each target with one round each. Then transition to the third berm and engage each target with one round each. All equipment that you brought must be carried throughout the entire stage.

*Big thanks to MGM Targets who sponsored all the steel for this stage. Thank you for your support Travis!*

## **STAGE 6 – RRS TRIPODS**

Rounds: 9

Par Time: 90 seconds

Allowed Equipment: Rifle, sling, bipod, one bag and the tripod is provided

Target Indicators: Yellow

Target: 16" Square at 487 yards

Starting position is port arms. Upon start signal, use tripod #1 to engage the target with 3 rounds. Then transition to tripod #2 and engage the target with 3 rounds. Finally, transition to tripod #3 and engage the target with 3 rounds each. All equipment that you brought must be carried throughout the stage.

*Tripods were provided by Really Right Stuff! Thank you Michael and gang for the support!*

## STAGE 7 – TREE STRAPS

Rounds: 10

Par Time: 90 seconds

Allowed Equipment: Rifle, sling, bipod, one bag

Target Indicators: Red

Target: 20" square at 498 yards

Starting position is port arms. Upon start signal, shooter will engage the target with 5 rounds from the first firing position and 5 rounds from the second firing position. All rounds must be fired from within the designated position on the straps. Any rounds fired outside of the designated positions will result in a stage DQ. All equipment that you brought must be carried throughout the stage.

## STAGE 12 – PRS SPEED STAGE

Rounds: unlimited

Par Time: 90 seconds

Allowed Equipment: Run what you bring

Target Indicators: Purple

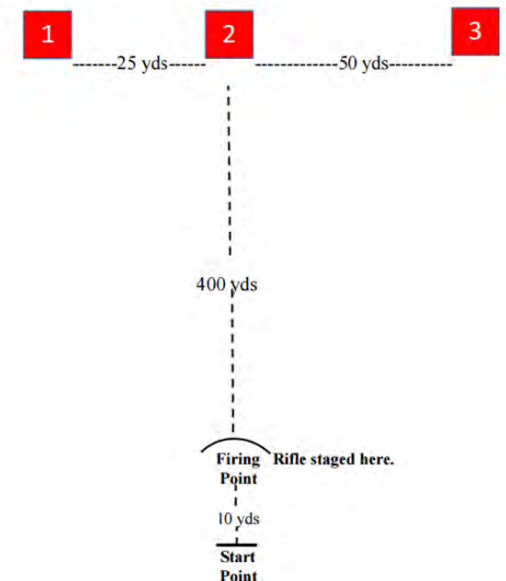
Targets:

T1 – 411

T2 – 405

T3 – 407

PRS Skills Stage 1 will consist of three targets, 12" x 12" placed at a distance of 400 yards and will have a spacing of 25 yards between targets 1 and 2 and 50 yards of spacing between targets 2 and 3. Start position is 10 yards behind the shooter's box on level terrain with the rifle staged on the firing line. At the sound of the beep the shooter will move to the shooter's box, assume a prone position and engage the targets from left to right and may only advance to the next target once the previous target has been hit. Once the shooter has successfully engaged all three targets from left to right, they will then reengage in the same fashion from right to left starting with the far right target.





## **STAGE 11 – HOG HILL TROOP LINE**

Rounds: 10

Par Time: 90 seconds

Allowed Equipment: Run what you bring

Target Indicators: Yellow

Targets:

T1 – 500 yards @ 6" Square

T2 – 579 yards @ 8" Square

T3 – 718 yards @ 10" Circle

T4 – 819 yards @ 66% IPSC

T5 – 882 yards @ 20" Square

Starting position is port arms. Upon start signal, assume the prone position and engage the five targets with two rounds each, hit or miss. All equipment that you brought must be carried throughout the entire stage.

## **STAGE 8 – CANYON RIM TROOPS**

Rounds: 10

Par Time: 90 seconds

Allowed Equipment: Run what you bring

Target Indicators: White

Targets:

Left of windmill @ 760 yards @ 16" Square

Left of yellow targets @ 812 yards @ 20" Square

Left of white targets @ 890 yards @ 20" square

Left side of the right canyon rim @ 663 yards @ 16" square

Right side of the right canyon rim @ 657 yards @ 16" square

Starting from port arms, upon start signal go prone and engage targets 1-5 with one round each. Then repeat the engagements on targets 1-5 with one round each. All equipment that you brought must be carried throughout the stage.

## **STAGE 9 – ROCK TYL**

Rounds: 8

Par Time: 90 seconds

Allowed Equipment: Run what you bring

Target Indicators: Blue

Target: TYL Rack @ 590 yards

Start position is port arms. Upon start signal, engage the tyl rack from the rocks with up to 8 rounds. You must hit to move onto the next smallest target. Once all targets are successfully engaged, all remaining rounds will be shot at the smallest target. All equipment that you brought must be carried throughout the stage.

## **STAGE 10 – SQUARED AWAY**

Rounds: 9

Par Time: 90 seconds

Allowed Equipment: Run what you bring

Target Indicators: Orange

Targets:

6" Square @ 400 yards

6" Square @ 500 yards

6" Square @ 600 yards

Starting position is port arms. Upon start signal, go prone and engage from near to far with 3 rounds per square, hit or miss. All equipment that you brought must be carried throughout the stage